**Lingwall Homework 1**

**What are three conclusions we can make about Kickstarter campaigns given the provided data?**

Fail and live at same rate?  
Summer is the best time to start a campaign

Music has the highest success ratio but theatre is the most popular.

**What are some of the limitations of this dataset?**

No data on post funded outcomes.

What question is it trying to answer?

No Demographic information on backers.

Variance in contributions.

Donation Levels.

**What are some other possible tables/graphs that we could create?**

Categories with highest average donation in successful campaigns.

What category is most successful for Country.